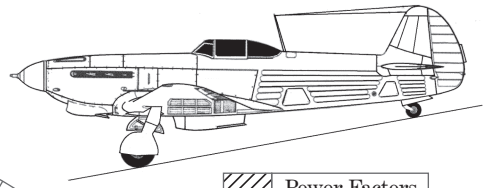
Yak-9T (and M opt.)

Yakovlev Yak-9T. Day Fighter.
P.V.:17. Engine Type: I. Producer: Soviet Union.
Yak-9T produced from April 1943 to June 1945.
2748 built. Note: (x) Maneuver Requirement values apply to Bank/H-Roll/V. Dive/ H-Loop only.

Stall Speed	
Maneuver Sp.	
Level Speed	
Dive Speed	



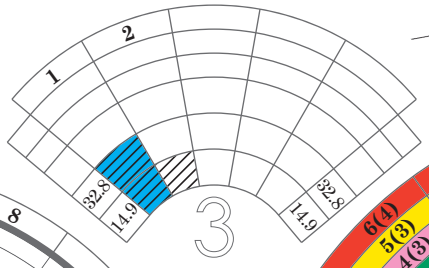
***H-Loop: +.5 to Maneuver/PINK! Sp. black Max. Dive value, Level Sp.: +1.2. Both +.2 per 5.0. (No Dive Sp. values.*)**
***Diving H-Loop not allowed from a Current Sp. above Level Sp..**

Half Loop*	-3
L,R/LB V. Dive	1hx
Slip/Turn (Turn -1*)	-S
Bank/H-Roll	+0

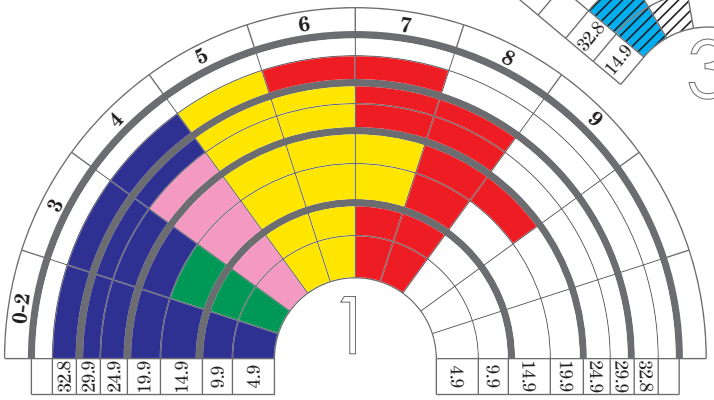
***Turn -1: Applies to PINK Maneuver Sp. RIGHT Turn only.**

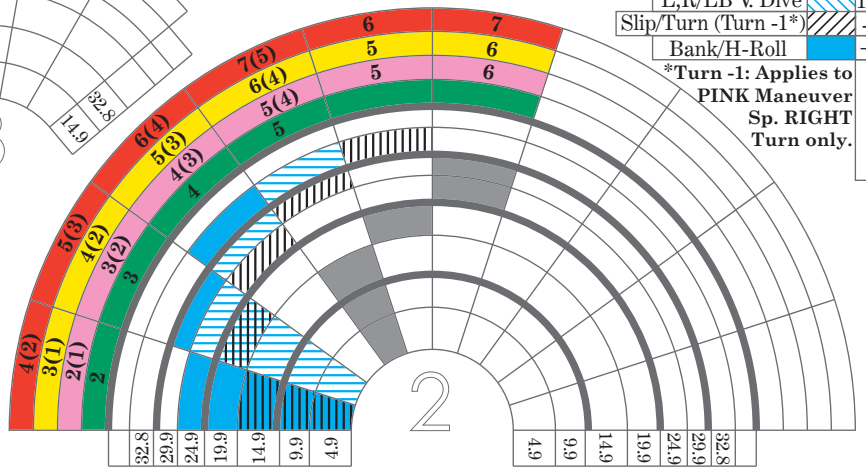
Inverted

Speed Change



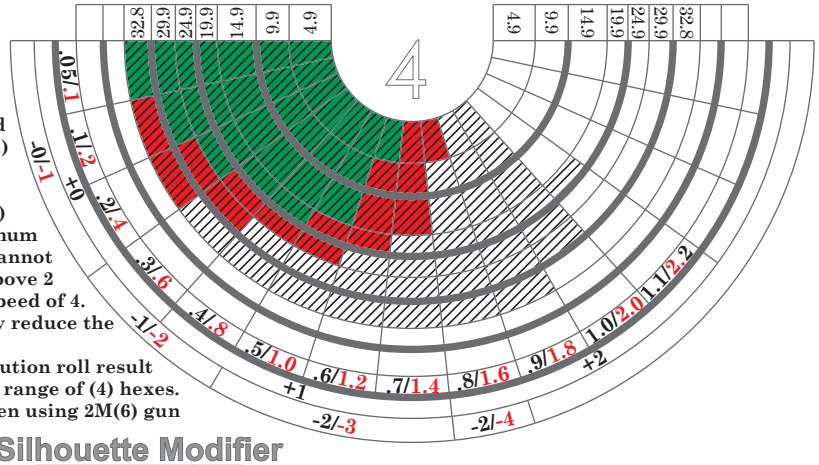
Power Factors
Brake Factors





Speed Increments

Altitude Change



Maneuverability Requirements

Dive Acceler.	+1
Climb Deceler.	-1
Max. Dive	
Dive Sp. Climb	
Max. Climb	

Special Yak-9T armament rules:

1-2022 Speed/Hit Table rules do not apply to either Yak-9T guns when used combined. (Hits are not reduced 1=0, 2=1, 3=1, 4=2 above Maneuver Sp.)

2-Fire Resolution roll result for both Yak-9T guns (combined as usual) must be above 3 to hit from the minimum Resulting Airspeed of 4 (14G(6) gun cannot fire from below this Airspeed), and above 2 to hit from above that Resulting Airspeed of 4.
3-Firing 14G(6) gun will retro-actively reduce the Resulting Game-Turn Airspeed by 1.
4-Add one to the minimum Fire Resolution roll result required to hit for each hex beyond a range of (4) hexes.
5-Use normal Fire Resolution roll when using 2M(6) gun alone, or Yak-9M variant.

Silhouette Modifier

Silhouette	+1

Target Characteristics

W	5	5	Cn	3	Mg	4
F	5		L	3	G: 5	
C	3		C	_		
E	2	E _	E	_	E	_
G	|2M|14G|					
	|(6)|(6)|					
	FF					

Variants

Yak-9M

G	|2M|4C|					
	|(6)|(6)|					
	FF					

Produced from May 1944 to June 1945. 4239 built.